From: Rob Price
Sent: Tuesday, March 05, 1996 9:43 AM
To: Brad Silverberg; John Ludwig
Subject: FW: MS/Intel Maritz/Gill 3/1/96 Meeting Notes

aw heck, might as well share my thoughts with you too.
completely agree that we have made no progress on IP protection and it's a hot area -- want to hear what they have done, though I am a little worried that any solution has intensive impact on content viewers -- font renderers, movie players, gif displayers, etc -- since they have to now protect what they display and get at the bitstream in secure ways.

From: Rob Price
Sent: Tuesday, March 05, 1996 9:37 AM
To: Sanjay Parthasarathy (Xenix)
Cc: Pradyumna Misra (Xenix); Tom Johnston (Xenix); Marshall Brumer
Subject: FW: MS/Intel Maritz/Gill 3/1/96 Meeting Notes

see below

From: Marshall Brumer
Subject: MS/Intel Maritz/Gill 3/1/96 Meeting Notes

Summary

On the security side, we are trying to work through dilemna of MS/Intel expectations being in different places. Intel wants to see a deal similar to the one above around communications and MS wants to see a deal that does not include a 'joint' sharing of resources and code. MS also wants to use the Open Process to get the security architecture reviewed whereas Intel believes that an open industry group is needed. More work is happening in this space this week with a goal of having something good to say at PDC. One possible outcome would be for MS to change venue for review while Intel drops goal of getting their code into our effort.

In some ways this is exactly backward! We need to find a way to leverage their manpower to our advantage and take their code, and the important thing for us should to maintain design control at least for the Windows implementation for a while. We can probably solve this by putting up a "fence" in the middle of our work, as I did for code signing -- that is, we document standard data formats, messages, and wire formats and they *do* go through industry review (but not some goofy intel thing -- use ietf or pkcs or w3c) and "rope off" Windows-specific APIs that support those formats. A lot like supporting HTML as an industry standard, but having our own implementation of html rendering and a few of our own html extensions.

PENGAD-Bayonne, N.J.
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