



INSTRUCTIONS FOR PRESENTERS (do not read to audience)

SUPPLY BOX

- Two hardcopies of the Master Call List
- Box or bag to use for the random selection of call numbers
- Call numbers
- Highlighters
- 100 Bingo Cards
- Prizes or Award Certificates
- Calculator
- Elder Fraud Resource Materials

MASTER CALL LIST

- These are the actual fraud tips to call out and read for the entire game: F1-F15; R16-30; A31-45; U46-60; and, D61-75
- ***DO NOT*** distribute master call cards or master call list

F-R-A-U-D BINGO GAME INSTRUCTIONS

- Using the “Bingo Instructions for Audience” sheet introduce your organization and explain the game
- Distribute cards to participants
- Distribute pens/markers to participants
- Place call numbers in the box or bag
- Randomly select a number, and call it out twice
- If the number is on the player’s card, the player should indicate that he has the number, and read the square
- Briefly discuss the message (ie. inquire about their personal experiences or use the script to broaden discussion). Keep discussion to less than 2 minutes
- All players with the called number should mark the square with their highlighter
- Continue to play the game for the allotted time even if one or more players call “Bingo”
- At the conclusion of the play, the caller should provide the monetized amount for each called number. The monetized score represents savings from utilizing the tips
- The player with the highest score wins the overall prize
- If video equipment is available, consider playing fraud videos from organizations such as the FTC or OASIS.

STAFFING (1 to 3 people)

- Caller
- 1-2 people to circulate, answer questions, and tally the winning cards

DO NOT DISTRIBUTE, INTERNAL USE ONLY